

ARLO

SPOILER ALERT

Hello, dude.

If you are reading this, it means you're not getting on with the adventure, so I'll give you a series of clues to help you.

1. THE INSTALLATIONS.

- In the first part of our journey we will fall into a “nice” human trap that will leave us locked in a strange location. Inside we will find some hostile enemies that we will have to eliminate in order to obtain two **Keycards** that allow us to access the next area.
- At first we will not have weapons, so we will have to use the **Neutron Laser** of the **Saucer** (this one uses **Neutron Charges**, of course) to destroy everyone who crosses our path and, being lucky, get a **Keycard**.
- I'll explain something you should know: as long as we don't manage to have the first Key Card, the enemy who owns the second one is not going to release it. In any way. (Yes, they are accomplices).
- Throughout our journey we will always find **Energy Cells**, **Proton Keys** and **Neutron Charges**, so we will never get stuck; it will always be possible for us to move forward.
- Once we have the two **Keycards** in our possession, we can access to the next area.

2. THE PASSAGES.

- Once we entry this area, our mission will be to activate two **Computer Terminals** that will allow us to go outside. (And yes. We need the two **Keycards** to do it. You are so smart!).
- But we will have to activate them in an orderly manner; that is, first of all, **Computer Terminal** number one, and then number two in the same way.
- Once this is done, the **Laser Gate** that prevented us from moving forward will be deactivated.

3. THE OUTER PERIMETER.

- At this point we will be almost finishing the adventure.
- We will need a **Proton Key** to access to the place where the **Saucer** is, and thus leave all these losers behind.
- To achieve this, pay attention:
 - We must get a **Neutron Weapon** to give these bipeds their own medicine.
 - When we send a human to hell, he may drop a **Neutron Charge**. It will be useful for us to have ammunition.
 - We cannot forget that they are human beings, so it is possible that they will attack us treacherously. (They are bastards, at least they seem that way!).
- And that's it. Taking all this into account, it is possible that we can come out of this adventure alive and well.

By the way, man. Thank you for helping me.

I'll never forget it.

Greetings and see ya´ soon!

ARLO.