

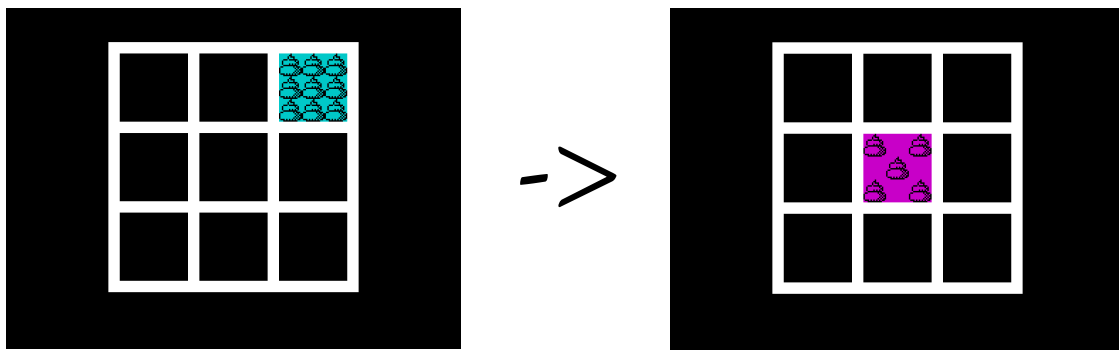
# 9 to 5 poops!

By briefer 2025

*"This game is sh\*t!!!" ZZAP Magazine*  
*"It smells like kaka!!!" CRASH Magazine*

How to play:

You objective is to change the grid from the starting 9 poops to 5 poops:



Rules are simple:

- Press 1 to 9 to turn off the tiles. You can only turn off the tiles that are on (genius!)
- When you turn off a tile, the adjacent tiles will turn on (oops!)
- If you turn off all tiles, it is game over! (loser!)

Acknowledgements:

- This game is inspired by the Brain Teaser game programmed by Wim Nijland for OS2.
- Thanks to Paul Dunn for the wonderful BASINC development tool
- And also thanks to DamienG for his marvellous fonts, I used "Fatality" this time!