THE GAME
The era and time of this story is unknown. After the mothership "Arkanoid" was destroyed, a spacecraft "Vaus" scrambled away, only to be trapped in the void … You control the Vaus and have to penetrate 32 levels and then confront the "Dimension Changer" whom you must destroy in order to reverse time and resurrect the "Arkanoid". Frantic action and split second timing combine to produce the most addictive and compulsive game.

LOADING
Type LOAD"" (ENTER)

CONTROLS
The game is operated by Joystick or Keyboard as follows.

NOTE – High score can only be entered using keyboard control.

KEYBOARD
Right is B to Space
Left is cap-shift to V
Fire is A to L

JOYSTICK
Kempston and Sinclair (1) Joystick compatible.

HOW TO PLAY
You control the Vaus craft which can be moved left or right. Using your skills you must deflect an energy bolt which will gradually break down the walls confronting you. Certain coloured bricks must be hit more than once and others are completely indestructible.

You are aided in your attempts with energy Capsules which are hidden beneath certain bricks and released upon their destruction. Each capsule has a different power and is denoted by a letter painted on its side.

S – Slows down the speed of the energy bolt making it easier to position yourself.

C – Enables you to catch the bolt, move to the desired position and then fire.

E – Expands the Vaus craft giving you more chance to deflect the bolt.

D – Disrupts the bolt into three separate components thereby giving you three times the effect.

L – Arms your Vaus with a laser allowing to shoot bricks and aliens.

B – Breaks the section of the wall enabling your Vaus craft an alternative escape route to slip through to the next level

P – Awards you an extra life.