

## CABAL

SPECTRUM 48K CASSETTE:

Type LOAD"" and start tape.

SPECTRUM 128K/+2/+3 CASSETTE:

Select loader option.

**PLEASE NOTE:** SIDE A OF TAPE IS 128K AND WILL LOAD IN ONE PART. SIDE B OF TAPE IS 48K AND WILL LOAD IN A NUMBER OF PARTS – FOLLOW ON SCREEN INSTRUCTIONS.

## CONTROLS

This is a one or two player game, and can be played with either keyboard or joystick.

PRE-SET KEYS – KEYBOARD IS RE-DEFINABLE.

### WITHOUT FIRE BUTTON PRESSED

O – MOVE LEFT P – MOVE RIGHT

M – FIRE WEAPON

### WITH FIRE BUTTON PRESSED

Q – MOVE SIGHT UP AND FIRE WEAPON

A – MOVE SIGHT DOWN AND FIRE WEAPON

O – MOVE SIGHT LEFT AND FIRE WEAPON

P – MOVE SIGHT RIGHT AND FIRE WEAPON

### ADDITIONAL KEYS

SPACE – THROW GRENADE

H – PAUSE GAME – PRESS ANY KEY TO CONTINUE

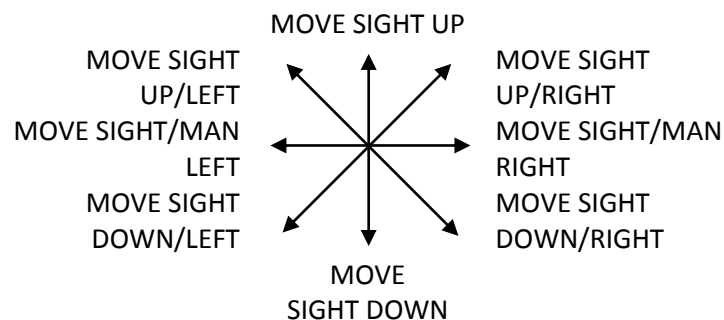
F – QUIT GAME

The following joysticks may be used:-

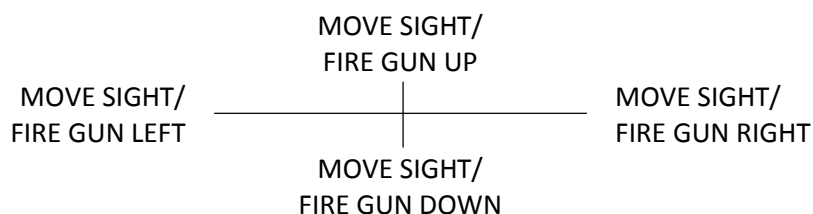
KEMPSTON, SINCLAIR, CURSOR

### JOYSTICK

WITHOUT FIRE



WITH FIRE



### GAMEPLAY

There are five levels each with four stages. During the first four stages of each level you must eliminate all enemies, tanks, helicopters, planes and cars. At the end of the fourth stage of each level you will meet a very tough adversary.

You have a constant supply of fire power. Certain objects, when destroyed, will give you bonus items such as extra grenades, bazookas or machine guns.

If you lose all your lives you will get only one continue play option. When this option appears if you press 'N' key your game will be over. If you press the 'Y' key you will get an extra two lives to try and proceed further through the game.

**HINTS AND TIPS**

Save grenades for crowds and buildings. Collect extra weapons for better fire power. Blow up all buildings. Blow up trucks before more enemies are introduced. Hide behind barrels and walls etc.

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