



Games
for Windows®

PC DVD

TET RAC



ULTIMATE
PLAY THE GAME!

LANGFORD
PRODUCTIONS

JET PAC

The Acme Interstellar Transport Company has a simple mission: scatter flat-pack starships across the far reaches of the Galaxy and hope someone brave enough assembles them.

That someone is you — chief test pilot, cosmic courier, and part-time rocket mechanic.

Every planet you touch down on is another chance to get rich. Gems, rare elements, gold... the universe is practically littered with valuables, and your Jet Pac can scoop them up as easily as spare rocket parts. Just grab what you can, haul it back to your launch site, and cash in as you blast off to the next world.

Sounds easy, right?



Well, almost. Before you can leave any planet, you'll need to refuel your ship with six fuel pods — no pods, no lift-off. Fortunately, your state-of-the-art Hydrovac Jet Pac can air-lift rocket stages, fuel pods, and treasure with effortless precision. Just land on it, lift it, drop it, done.

Oh, and one more thing: the locals.

Not every alien is thrilled about uninvited visitors rummaging through their planetary valuables. Luckily, you're armed with the mega-powerful Quad Photon Laser Phaser — more than enough to convince even the grumpiest space creature to keep its distance.

Assemble rockets. Gather riches. Blast aliens.

Become the wealthiest traveller in the known Universe.

THE GAME

As with many early-80s arcade games, the premise is refreshingly simple: grab the scattered rocket parts, assemble your ship, fuel it up, and blast off before things get hairy. Blast or dodge the alien pests that swarm around you, and snag any treasures you spot for a tidy points boost.

GAME OPTIONS

When you begin a new game you will be presented with a number of game options. Use the arrow keys on your keypad, or a game controller to select the desired options, then press fire to start the game.



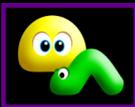
Exploding Fuel pods. Be careful where you shoot if this option is on - shoot the fuel pods and they'll explode. Don't worry too much though, another one will be along shortly.



Place the platforms as in the Spectrum version, or place randomly. Layout will change with every new rocket build.



This is where the fun ramps up. Add the missile base from the original Jetpac sequel Lunar Jetman. The small 'pods' will shoot randomly and, if the timer runs out the main missile will be fired with Jetman as it's target!



Bored of the same Jetpac enemies? Why not play against the enemies from other Ultimate games - namely Cookie and Pssst!



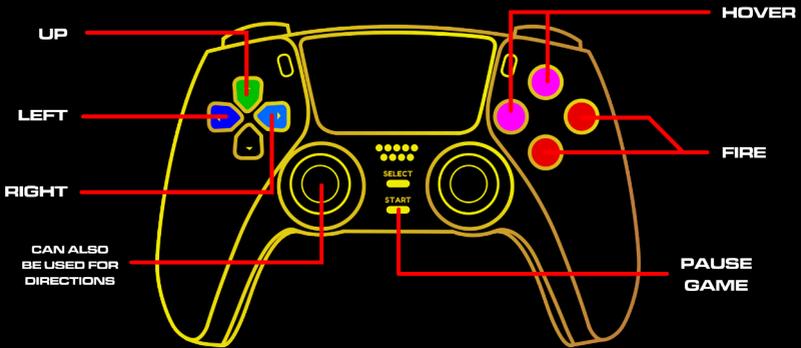
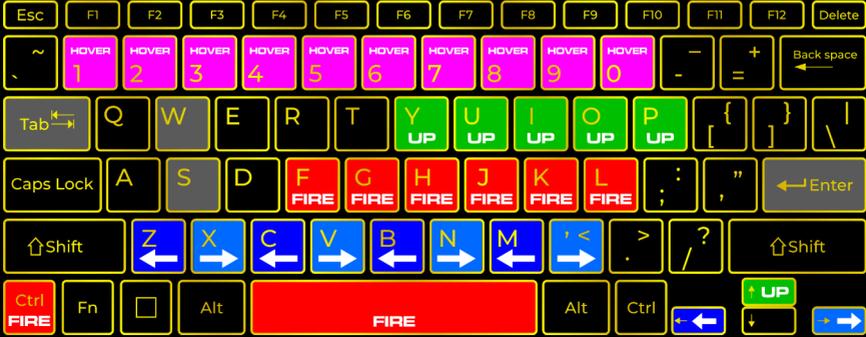
Choose your graphic style - ZX Spectrum, colourful pixels or HD graphics. Can be switched in-game by pressing the **[TAB]** key.



Toggle TV-style scanlines. Scanlines are not shown in HD graphics mode. Scanlines can be toggled in-game by pressing the **[S]** key

At any time you can press the **[F]** key to switch between a full-screen or windowed display.

CONTROL OPTIONS



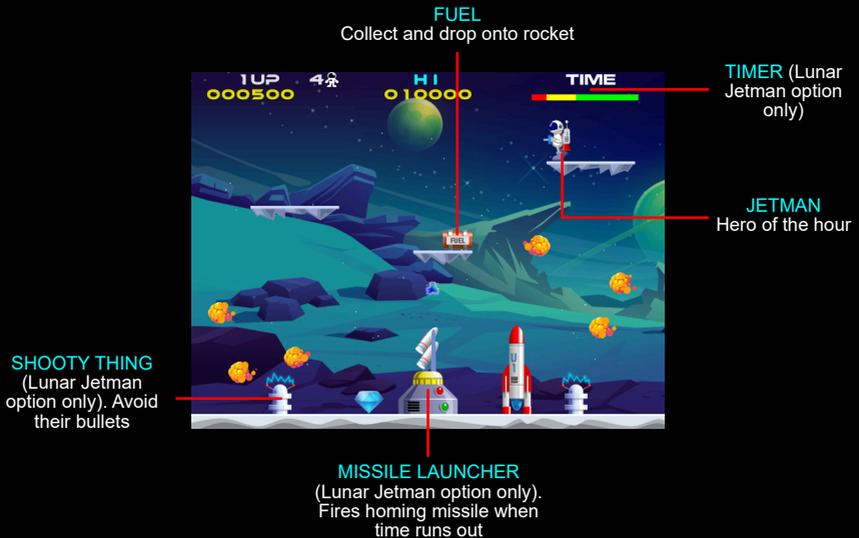
Tab SWITCH GRAPHICS MODE

W WINDOW / FULL SCREEN

S SCANLINES ON / OFF

Enter PAUSE GAME

THE GAME SCREEN



TETRAK

PC REMAKE
WRITTEN BY
RICHARD LANGFORD

MUSIC BY
TOKYORIFFT TATAMUSIC

ORIGINAL SPECTRUM GAME
WRITTEN BY
TIM STAMPER
CHRIS STAMPER



JETMAN CARTOONS

**JOHN
RICHARDSON**

LANGFORD
PRODUCTIONS

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