

Moonwalker™

PLAYING THE GAME

LEVEL 1

There are 4 different area settings in the film studios where there are 7 parts of a rabbit costume which need to be collected by Michael so as he can disguise himself from his fans. Avoid at all costs Granny and her Grandson, the cowboys on horseback, the Biff brothers and the Japanese tourists as they will take one of your coveted Platinum discs. Once you have collected the complete rabbit suit and the 4 special items you must find the waiting motorbike to escape to Michaelsville.

LEVEL 2 - MICHAELSVILLE

Unfortunately Mr Big has seen through your disguise and tipped off your fans too. Road blocks have been set up which divide the town into sections. Bright shining orbs have to be collected whilst you're on your motorbike to transform you into a glittering Stratus sports car able to leap the barriers. This effect lasts for only 10 seconds so choose your path with care. If you fail to make it, you will need a fresh set of orbs. As you zoom around the streets, Mr Big's drug hoards can be destroyed by running over them. Occasionally you can also run over a trooper before he gets ahead of you. If you get far enough, then it's only a jet-ski ride from freedom, that is if the Biff brothers don't get you.

LEVEL 3 - CLUB 30

So you think you're safe in Club 30? Not for long as Mr Big has discovered your hideout and means to dispose of you smartly. Trooper guards suddenly appear at windows and doors, but so do the children, so be careful. Without your disguise a gun and ammunition must be found so you can tackle Mr Big's task force. Act swiftly to guide the children to safety.

LEVEL 4 - THE ARENA

Mr Big has kidnapped Katy to lure you to his lair for what must surely be the final confrontation. Troopers and Storm Troopers are gathered together to finish you off with their powerful laser guns. Take out each foe as they appear, but beware the mighty plasma cannon that Mr Big has installed as you need to destroy it before it destroys you. Can you survive to take the children to safety?

Michael Jackson's Greatest Hits Discography

THE SINGLES

1972	Got to Be There	1983	Wanna be Startin' Something
1972	Rockin' Robin	1983	Thriller
1972	Ain't No Sunshine	1984	PYT (Pretty Young Thing)
1972	Ben	1984	Farewell My Summer Love
1975	One Day In Your Life	1987	Bad
1979	Don't Stop 'til you Get Enough	1987	The Way You Make Me Feel
1979	Off the Wall	1988	Man in the Mirror

1980 Rock With You
1980 She's Out of My Life
1981 One Day In Your Life
1983 Billie Jean
1983 Beat It

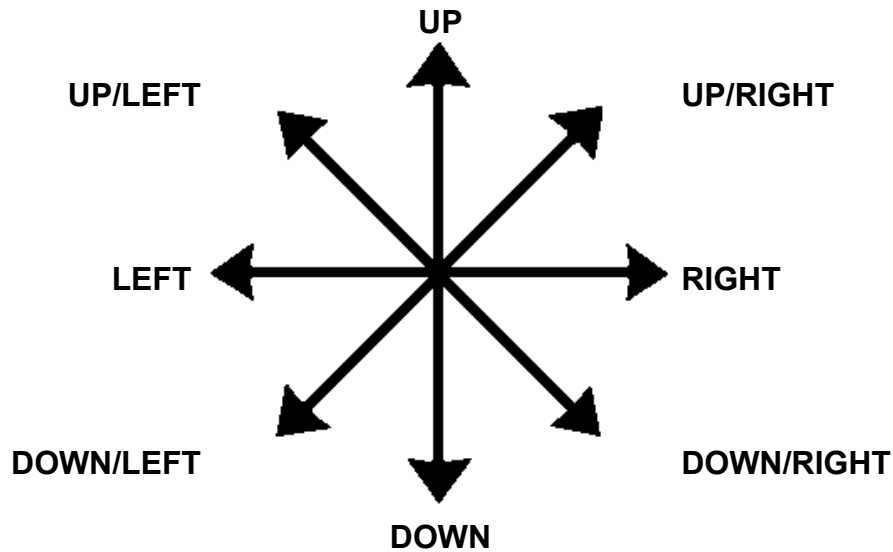
1988 Dirty Diana
1988 Another Part of Me
1988 Smooth Criminal
1989 Leave Me Alone
1989 Liberian Girl

MICHAEL JACKSON'S ALBUMS

1978 The Wiz (Soundtrack with 6
Michael Jackson Tracks)
1979 Off the Wall
1981 One Day In Your Life

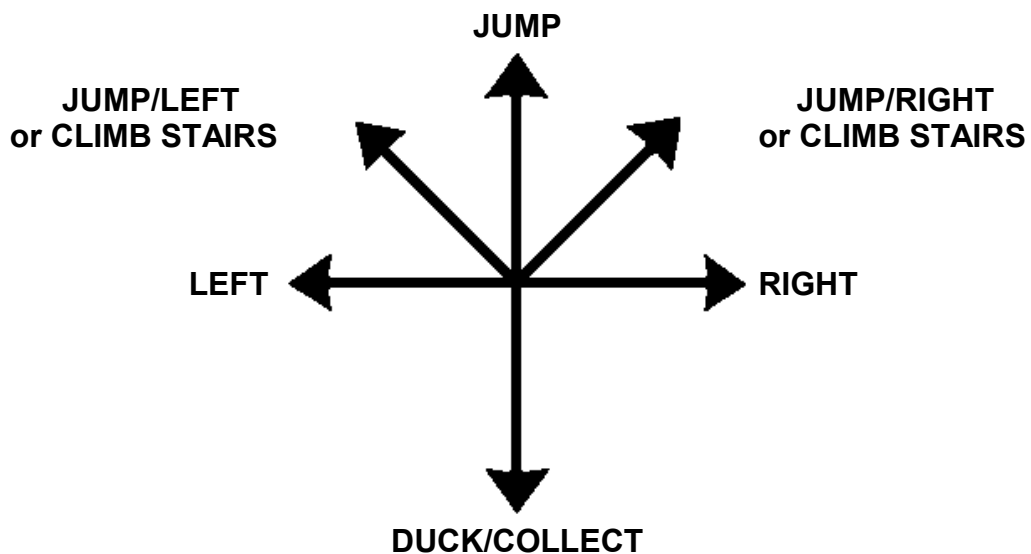
1982 Thriller
1984 Farewell My Summer Love
1987 Bad
1988 The Michael Jackson Mix

LEVELS 1 & 2

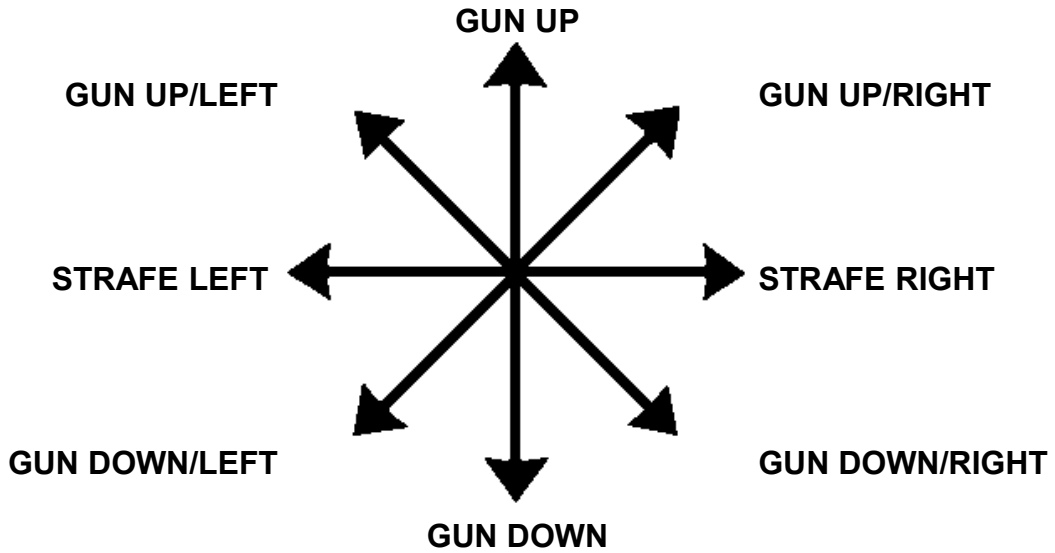


Note: Level 1 only. **FIRE** button = Run/Walk.

LEVEL 3 MOVEMENT

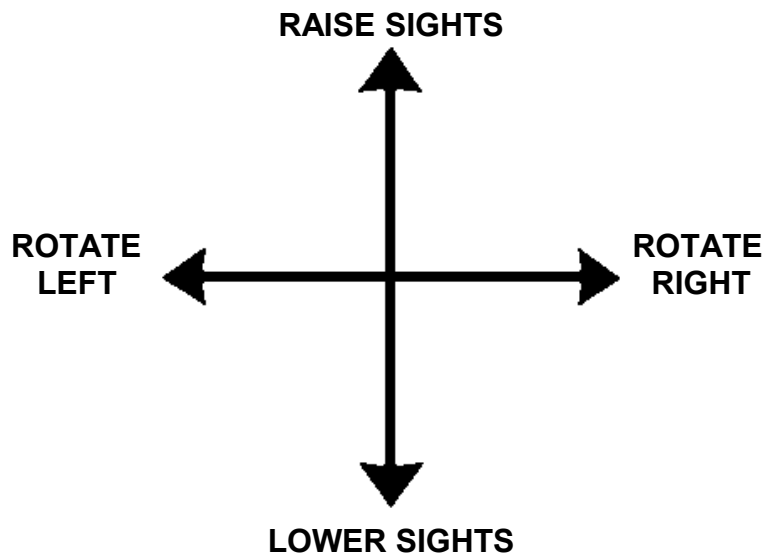


LEVEL 3 – FIRE OPTIONS (WITH FIRE BUTTON PRESSED)

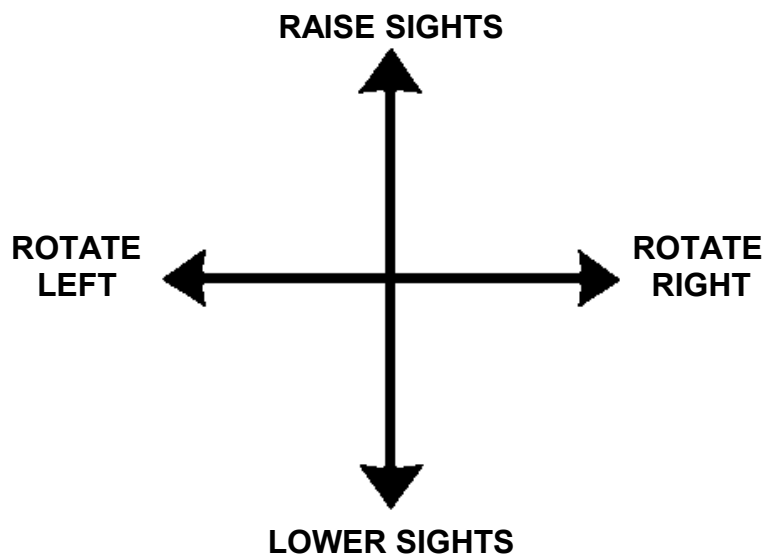


HINT - Move diagonally to save ammunition.

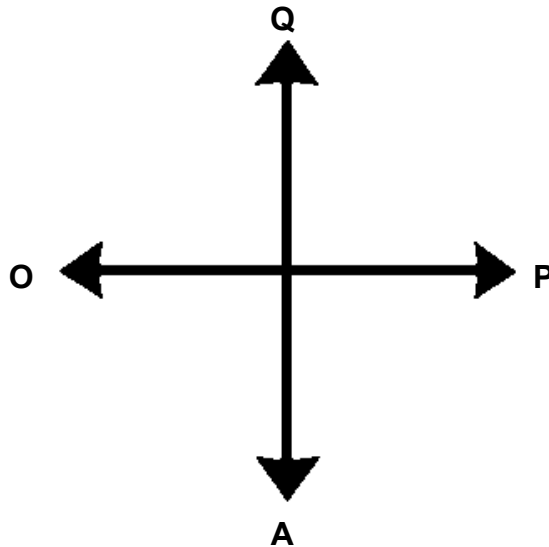
LEVEL 4



KEYBOARD CONTROLS



KEYBOARD CONTROLS



SPACE BAR = Fire (Level 1 = Run).

COMMON KEYS

M Toggles music on/off (except Spectrum 48K).

H Toggles Pause.

LOADING INSTRUCTIONS

SPECTRUM CASSETTE: Type **LOAD""** and press **ENTER**. Press **PLAY** on the cassette recorder. Follow screen prompts.

SPECTRUM +3 DISK: Insert disk side A and autoboot. The game will then load and run the intro sequence. Press **FIRE** button to load first level. Follow screen prompts where asked.

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